

Viewing entities in the canvas

You can view an entity in a canvas tile from the Logical view or the report pane.

What you should know

All entities listed in the [Logical view](#) and some entities and events in the [report pane](#) can be viewed in a [canvas](#) tile, with the exception of the *System* entity (🟢).

Entities can also appear automatically in a tile when an event occurs.

If it is helpful for you, you can show more information next to the entities in the Logical view (see "[Customizing how entities are displayed](#)" on page 21).

To view an entity in the canvas:

- 1 From the Logical view or the report pane, do one of the following:
 - To view a single entity, double-click or drag the entity into a tile.
 - To view multiple entities, hold CTRL or SHIFT, select the entities, and drag them into a tile.
 - This method only works if there enough free tiles.
- 2 Control the entities.
 - Right-click inside the tile, and use the tile menu commands.
 - Use the widgets in the dashboard (see "[Widgets](#)" on page 29).
- 3 To clear entities from the canvas, do one of the following:
 - Right-click on a tile, and then click **Clear** (🗑️).
 - Select a tile, and then press the BACKSPACE key.
 - (Empties all tiles) At the bottom of the canvas, click **Clear all** (🗑️).
 - (Empties all tiles) Press CTRL+BACKSPACE.

Customizing how entities are displayed

You can show the [logical ID](#) of entities in the Logical view to help you identify them. You can also display the name of the [Active Directory](#) the entity is imported from.

What you should know

These setting are saved as part of your user profile and apply to Security Desk and Config Tool.

To customize how entities are displayed:

- 1 From the Home page, click **Options > User Interaction**.
- 2 To display the logical ID in brackets after the entity name, select the **Show logical ID** option.

- 3 To display the username and domain name of the Active Directory, select the **Show Active Directory domain name where it is applicable** option.
- 4 Click **Save**.